

# Seat belts and Airbags for bash

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# Why bash?

- Simple to get started.
- Actively developed and ported.
- Includes advanced features.
- Allows piping commands together.

We have a  
Focused Goal  
Today

The Demos follow a pattern

# The demo script

```
#!/opt/local/bin/bash
```

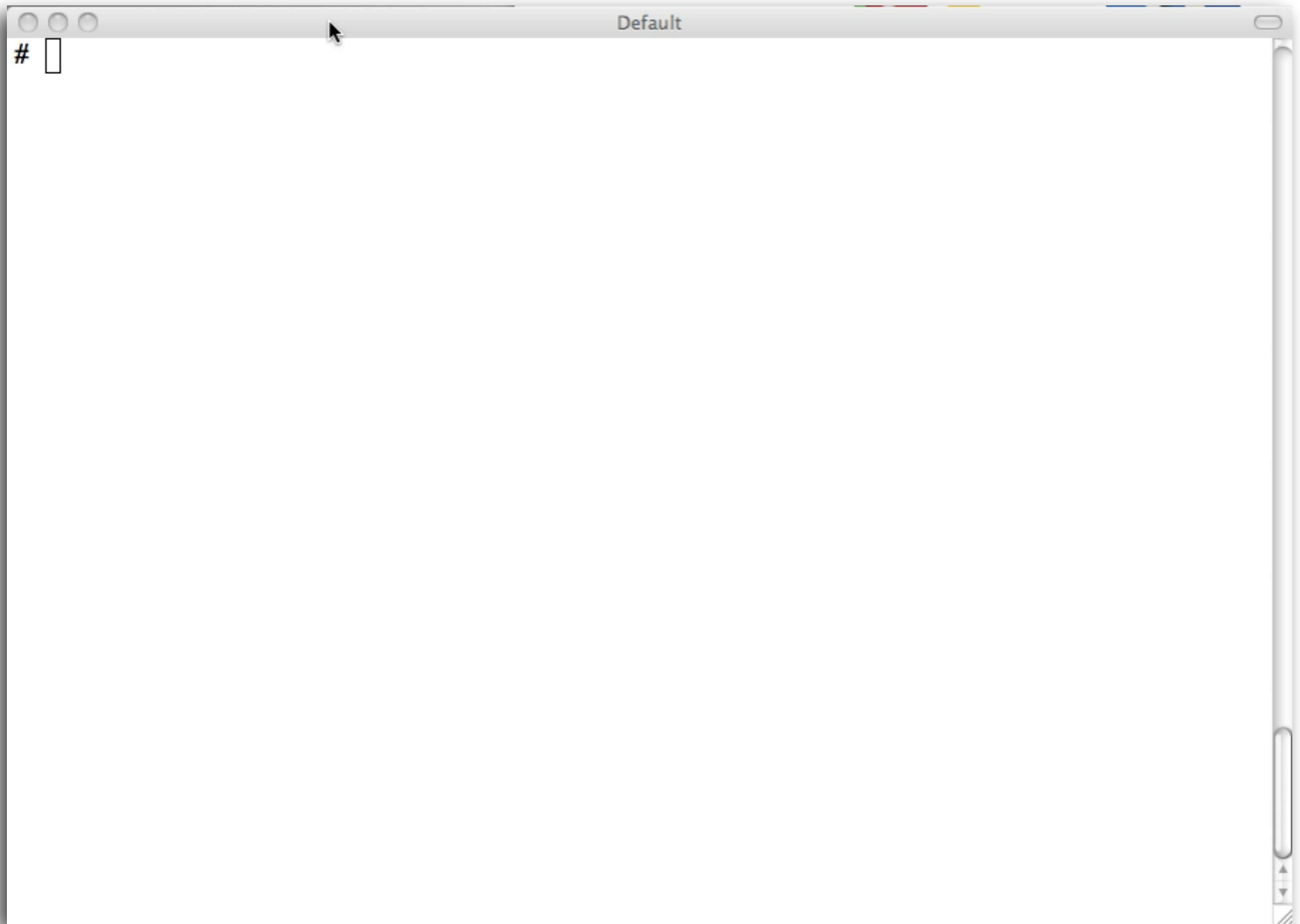
```
set -o option
```

```
echo "My process list:" >outputfile.txt
```

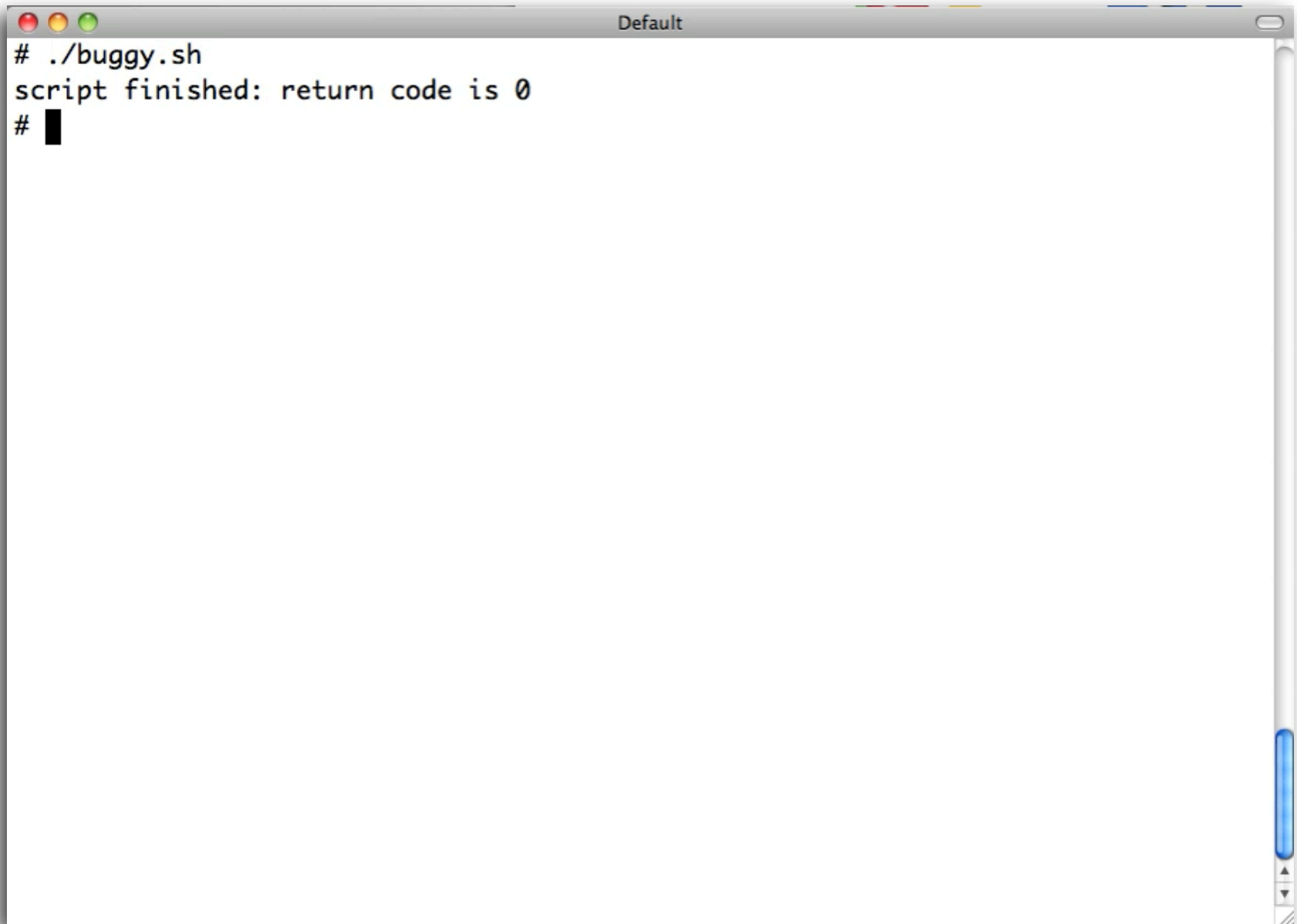
```
ps -ef 2>&1 |grep "^$USR" >outputfile.txt
```

```
echo "script finished: return code is $?"
```

# noclobber demo



# noclobber demo



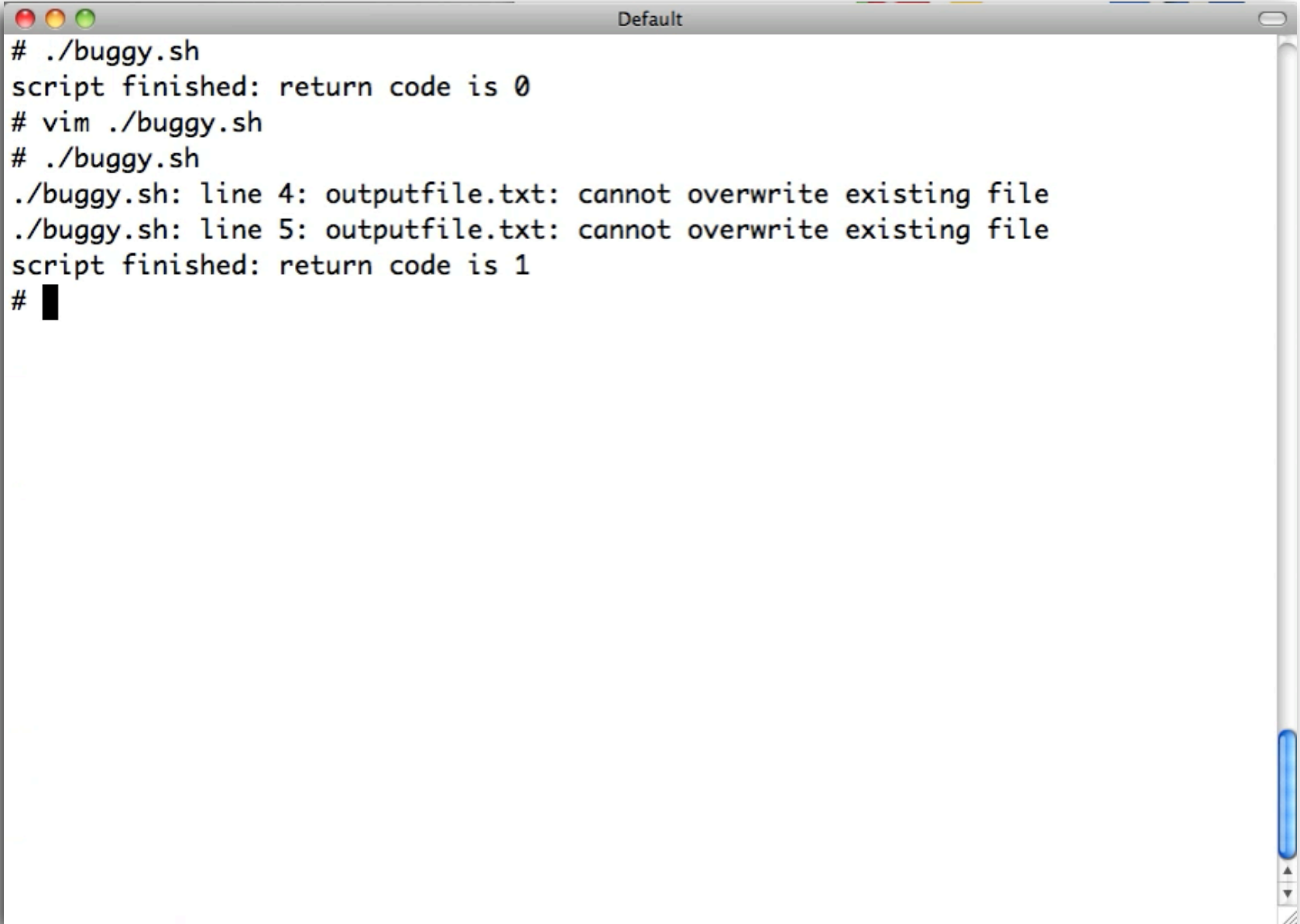
A terminal window titled "Default" showing the execution of a script. The prompt is "# ./buggy.sh". The output is "script finished: return code is 0". The prompt is "#" followed by a black square cursor.

```
# ./buggy.sh
script finished: return code is 0
# █
```





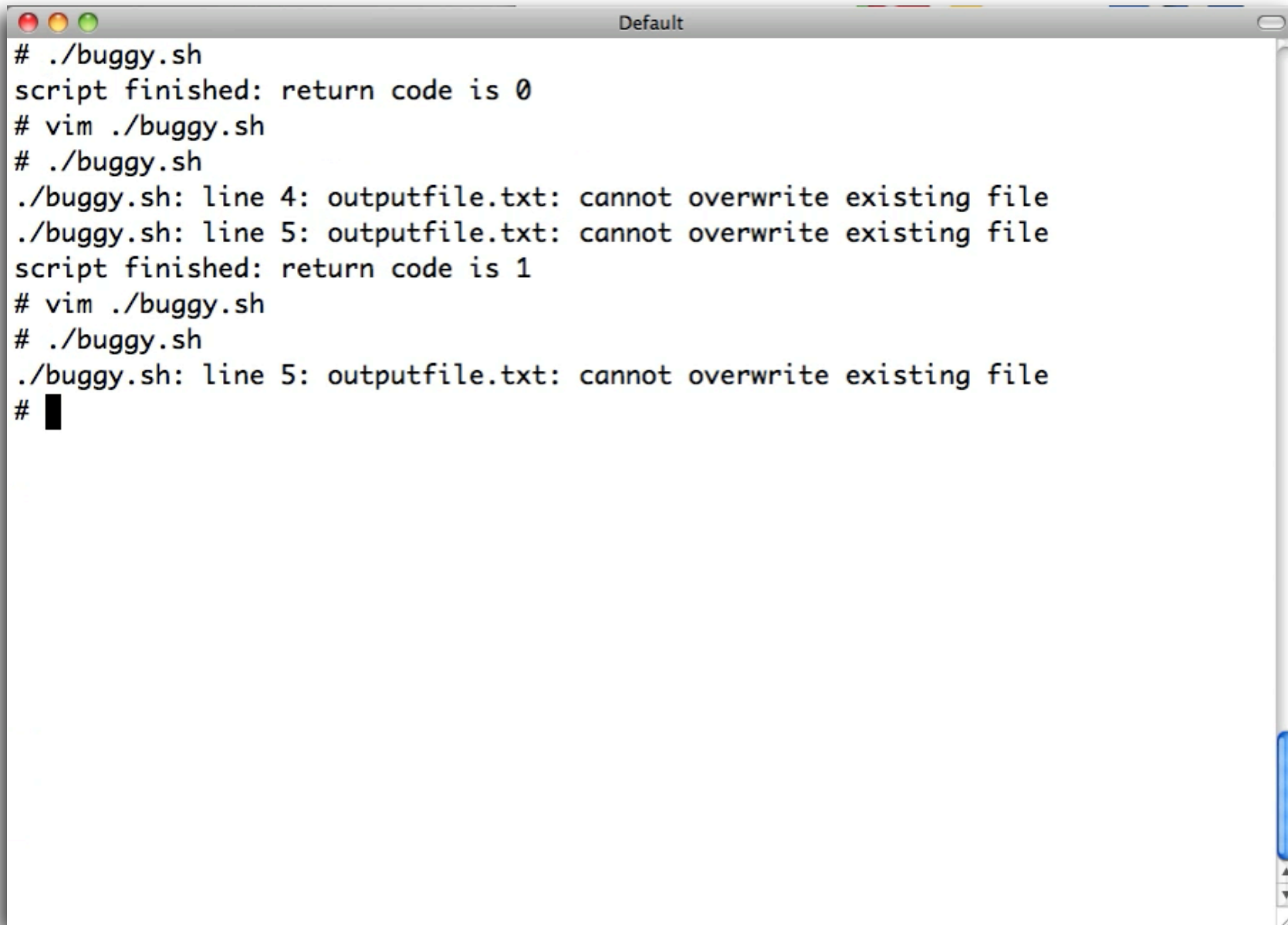
# noclobber demo



```
# ./buggy.sh
script finished: return code is 0
# vim ./buggy.sh
# ./buggy.sh
./buggy.sh: line 4: outputfile.txt: cannot overwrite existing file
./buggy.sh: line 5: outputfile.txt: cannot overwrite existing file
script finished: return code is 1
# █
```



# noclobber demo



```
Default
# ./buggy.sh
script finished: return code is 0
# vim ./buggy.sh
# ./buggy.sh
./buggy.sh: line 4: outputfile.txt: cannot overwrite existing file
./buggy.sh: line 5: outputfile.txt: cannot overwrite existing file
script finished: return code is 1
# vim ./buggy.sh
# ./buggy.sh
./buggy.sh: line 5: outputfile.txt: cannot overwrite existing file
# █
```



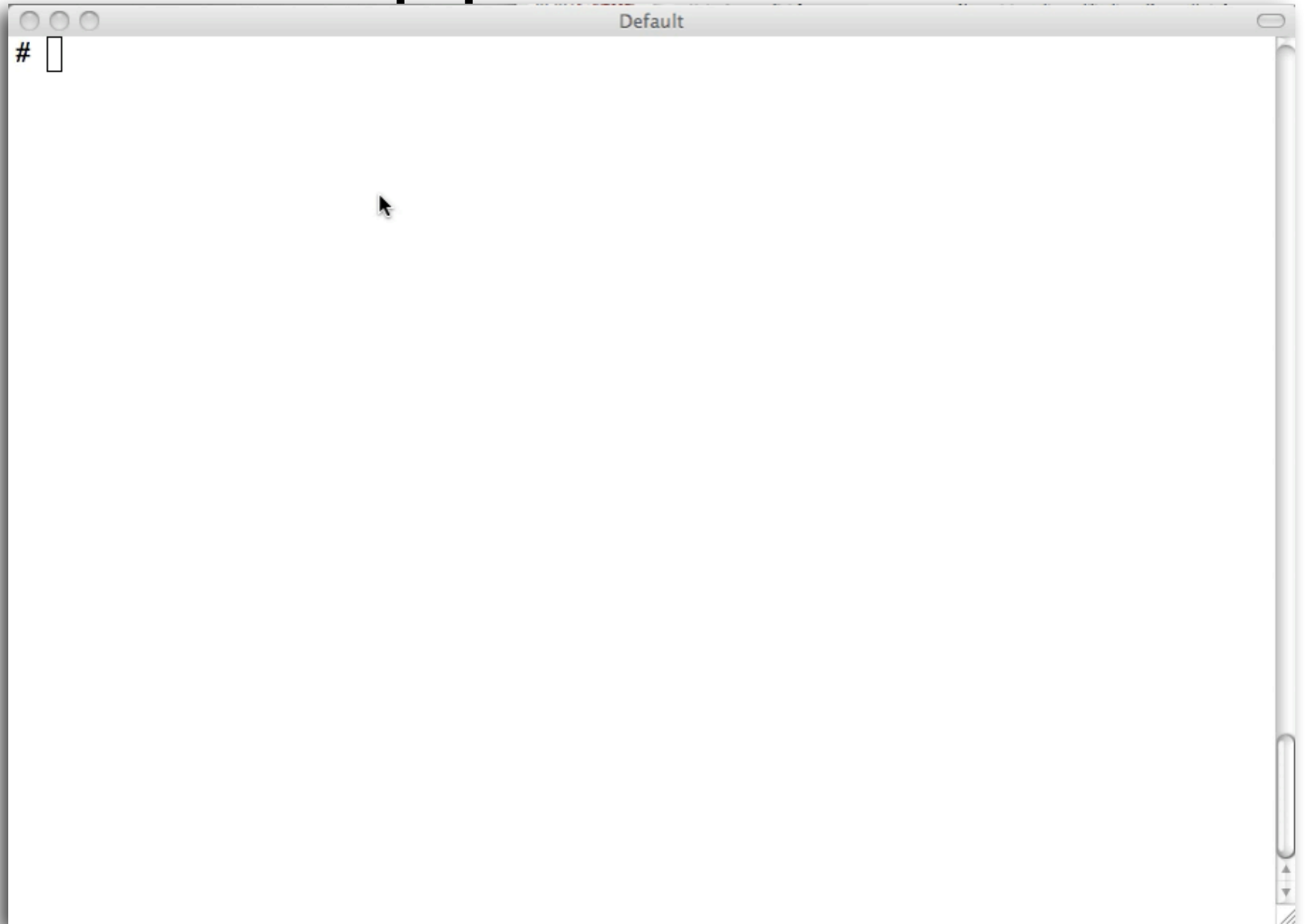
# What did we learn?

- `set -o noclobber`
  - used to avoid overlaying files
- `set -o errexit`
  - used to exit upon error avoiding cascading errors
- `echo "My process list:" |>outputfile.txt`
  - used to intentional clobber file

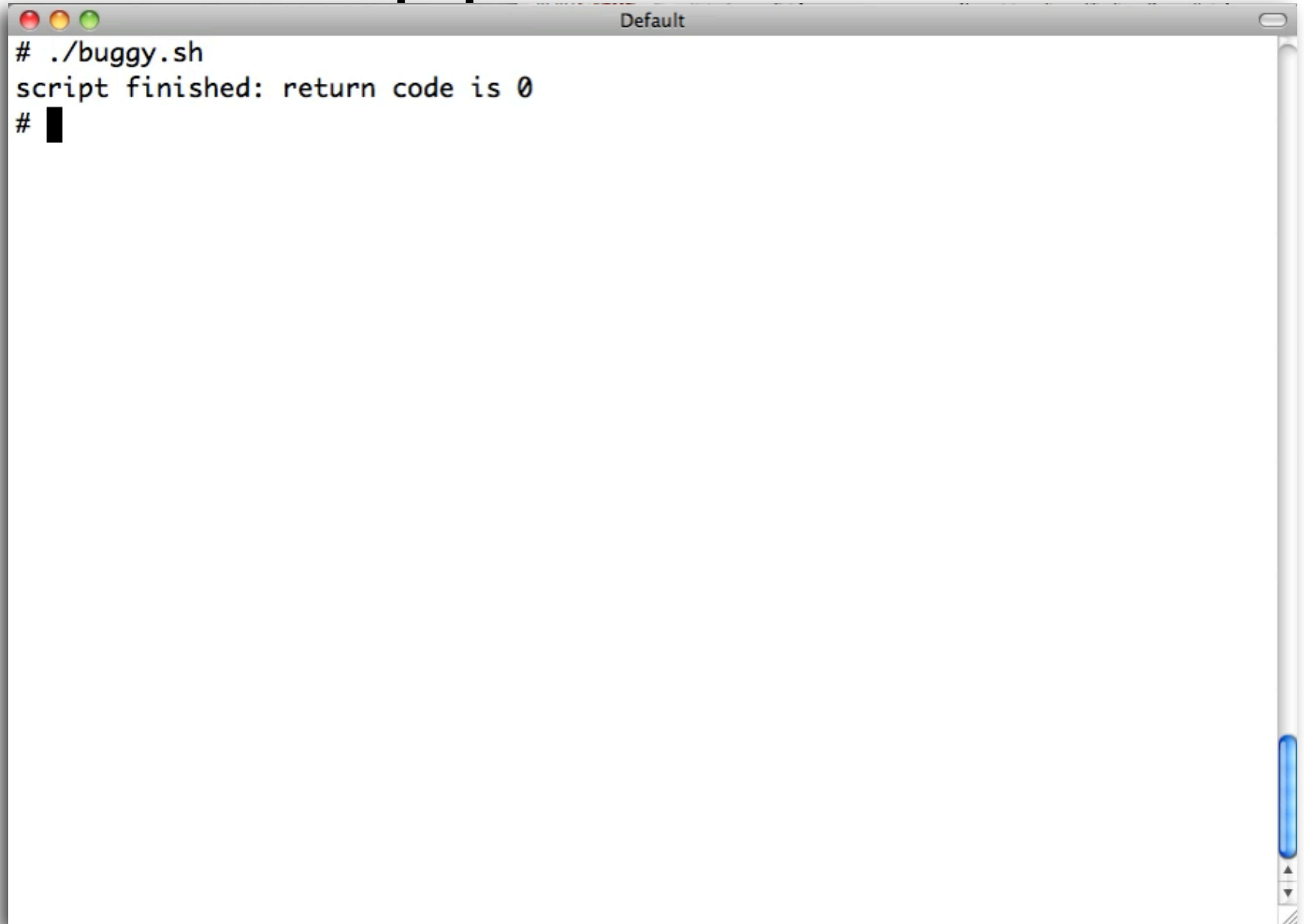
```
rm -f outputfile.txt
echo "My process list:" >outputfile.txt
# should be:
echo "My process list:" |>outputfile.txt
```

*command1* | *command2*

# pipefail demo



# pipefail demo



```
# ./buggy.sh
script finished: return code is 0
# █
```

The image shows a terminal window titled "Default" with a standard macOS-style title bar (red, yellow, and green buttons). The terminal output shows a shell prompt followed by the command `./buggy.sh`. The script's output is `script finished: return code is 0`. A second shell prompt is visible, followed by a solid black square, indicating that the script has completed its execution. The terminal window includes a vertical scrollbar on the right side and a status bar at the bottom right with navigation icons.

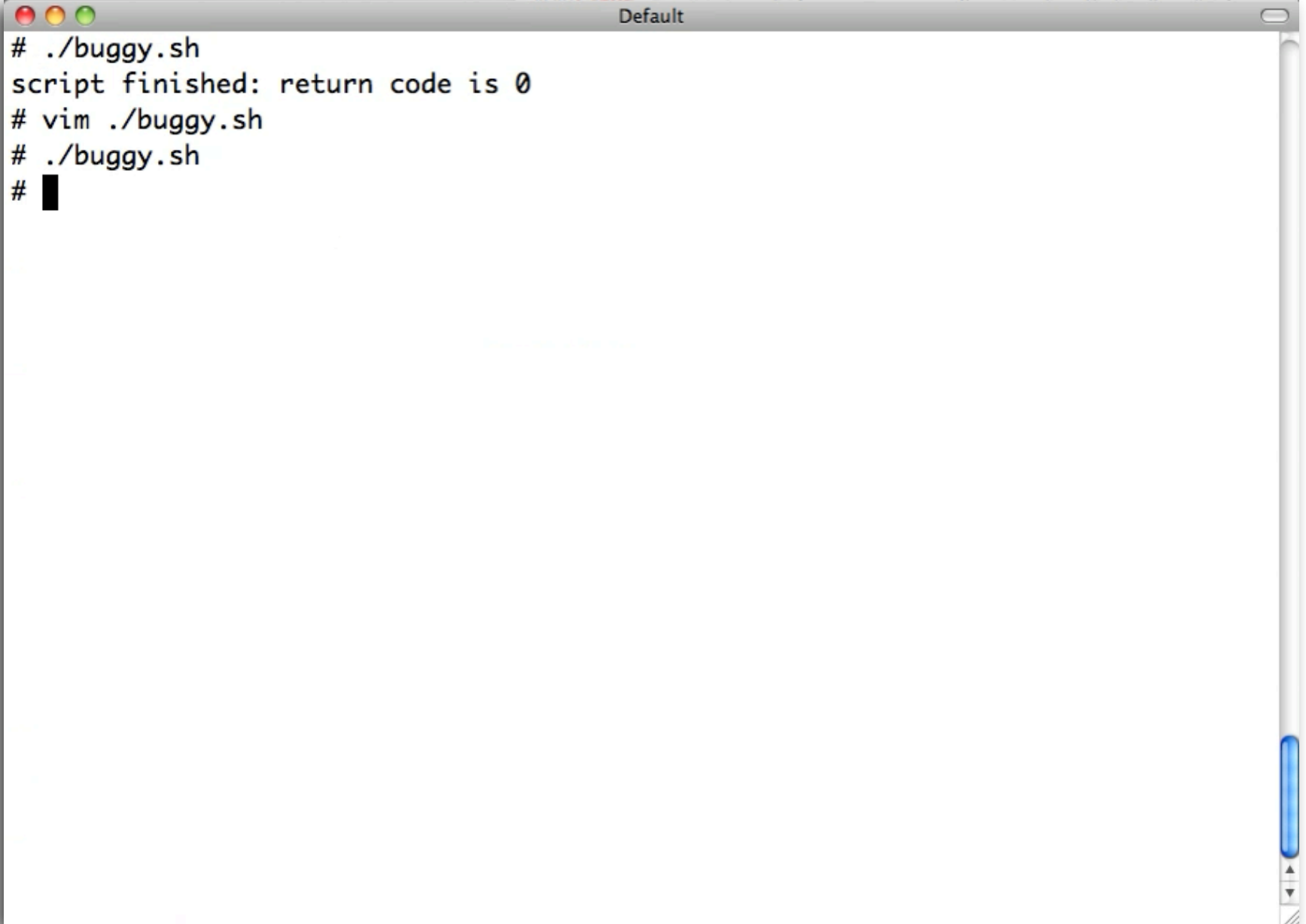


# pipefail demo

```
#!/bin/bash
set -o noclobber
set -o errexit
set -o pipefail
█
rm -f outputfile.txt
echo "My process list:" >outputfile.txt
ps -ef 2>&1 |grep "^$USR" >>outputfile.txt
echo "script finished: return code is $?"
```

```
~
~
~
~
~
~
~
~
~
~
~
~
~
~
~
~
```

# pipefail demo



```
# ./buggy.sh
script finished: return code is 0
# vim ./buggy.sh
# ./buggy.sh
# █
```

# pipefail demo

```
#!/bin/bash
set -o noclobber
#set -o errexit
set -o pipefail
█
rm -f outputfile.txt
echo "My process list:" >outputfile.txt
ps -ef 2>&1 |grep "^$USR" >>outputfile.txt
echo "script finished: return code is $?"
```

```
~
~
~
~
~
~
~
~
~
~
~
~
~
~
~
~
```

# pipefail demo

```
Default
# ./buggy.sh
script finished: return code is 0
# vim ./buggy.sh
# ./buggy.sh
# vim ./buggy.sh
# ./buggy.sh
script finished: return code is 1
# █
```

# pipefail demo

```
#!/bin/bash
set -o noclobber
set -o errexit
set -o pipefail
trap 'echo error at about $LINENO' ERR
█
rm -f outputfile.txt
echo "My process list:" >outputfile.txt
ps -ef 2>&1 |grep "^$USR" >>outputfile.txt
echo "script finished: return code is $?"
```

```
~
~
~
~
~
~
~
~
~
~
~
~
~
~
~
```

# pipefail demo

```
Default
# ./buggy.sh
script finished: return code is 0
# vim ./buggy.sh
# ./buggy.sh
# vim ./buggy.sh
# ./buggy.sh
script finished: return code is 1
# vim ./buggy.sh
# ./buggy.sh
error at about 9
# █
```

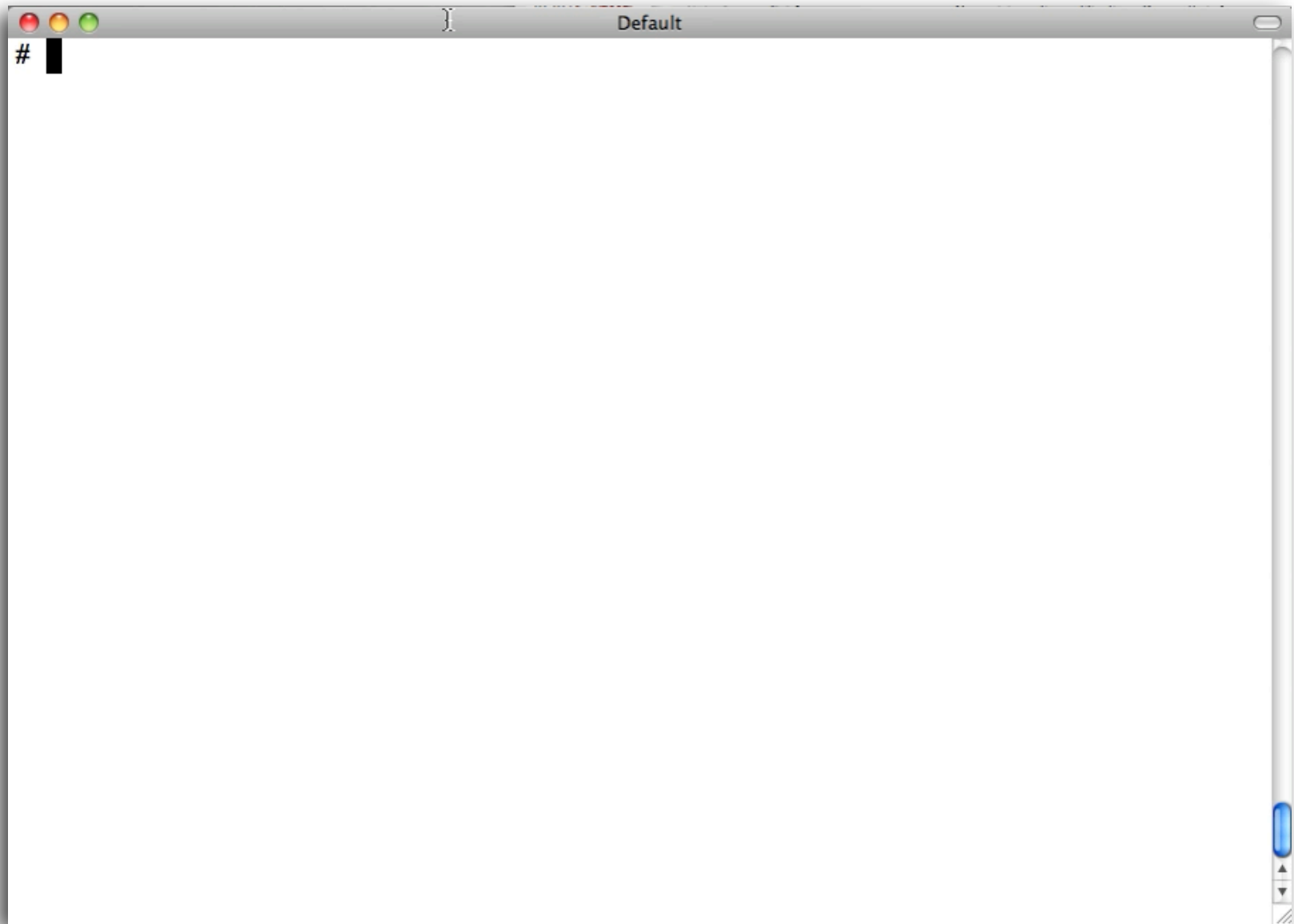


# What did we learn?

- `set -o pipefail`
  - unveils hidden failures
- `set -o errexit`
  - can exit silently
- `trap command ERR`
  - corrects silent exits
- `$LINENO`
  - enhances error reporting



# nounset demo



# What did we learn?

- `set -o nounset`
  - exposes unset variables

# the final demo script

```
#!/opt/local/bin/bash

set -o noclobber
set -o errexit
set -o pipefail
set -o nounset
trap 'echo error at about $LINENO' ERR

mv outputfile.txt outputfile.bak
echo "My process list:" >outputfile.txt
ps aux 2>&1 |grep "^$USER" >>outputfile.txt

echo "script finished: return code is $?"
```

# the final demo script

```
#!/opt/local/bin/bash
```

```
source stringent.sh || exit 1
```

```
mv outputfile.txt outputfile.bak  
echo "My process list:" >outputfile.txt  
ps aux 2>&1 |grep "^$USER" >>outputfile.txt  
  
echo "script finished: return code is $?"
```

# stringent.sh

<https://github.com/pottmi/stringent.sh/>

```
set -o errexit
set -o noclobber
set -o nounset
set -o pipefail

function traperr
{
    echo "ERR:${BASH_SOURCE[1]}:${BASH_LINENO[0]}"
" >&2
}

set -o errtrace
trap traperr ERR
```

# fail.sh

```
#!/bin/bash

source ./stringent.sh || exit 1

echo "before going to fail" >&2

false      # force a failure

echo "after going to fail" >&2
```

```
$ ./fail1.sh
before going to fail
ERROR: ./fail1.sh:7
$
```

# fail.sh

```
#!/bin/bash

source ./stringent.sh || exit 1
function goingtofail
{
    echo "before going to fail" >&2
    echo "start going to fail" >&2
    set /e # force a failure read Line; do
    false # force a failure
done
    echo "after going to fail" >&2
    echo "end going to fail" >&2
}

goingtofail
```

```
$ ./fail.sh
before going to fail
start going to fail
ERROR: ./fail.sh:5
end going to fail
after going to fail
$
```

# trapperr needs improvement

```
function traperr
{
  declare -i nestlevel
  if (( $BASH_SUBSHELL; >= 1 ))
  then
    kill $$
    nestlevel=$((#FUNCNAME[@]))
    fi
  if (( $nestlevel <= 2 ))
  then
    echo "ERR:${BASH_SOURCE[1]}:${BASH_LINENO[0]}" >&2
  else
    echo "ERR:${FUNCNAME[1]}(${BASH_SOURCE[1]}:${BASH_LINENO[0]})" >&2
    for (( i = 2 ; i < $nestlevel ; i++ ))
    do
      echo "    ${FUNCNAME[$i]}(${BASH_SOURCE[$i]}:" \
        "${BASH_LINENO[(i-1)]})" >&2
    done
  fi
}
```

before going to fail  
start going to fail  
ERR:./fail.sh:6  
end going to fail  
after going to fail

before going to fail  
start going to fail  
ERR:./fail.sh:6  
Terminated

before going to fail  
start going to fail  
ERR:goingtofail(./fail.sh:6)  
main(./fail.sh:16)  
Terminated



# PIPESTATUS

```
bash-3.1$ ps -ef 2>&1 |grep "^$USR" >/dev/null
```

```
bash-3.1$ echo "PIPESTATUS = ${PIPESTATUS[*]} \${?} = ${?}"
```

```
PIPESTATUS = 1 0  \${?} = 0
```

```
bash-3.1$ set -o pipefail
```

```
bash-3.1$ ps -ef 2>&1 |grep "^$USR" >/dev/null
```

```
bash-3.1$ echo "PIPESTATUS = ${PIPESTATUS[*]} \${?} = ${?}"
```

```
PIPESTATUS = 1 0  \${?} = 1
```

```
bash-3.1$ ps aux 2>&1 |grep "^$USER" >/dev/null
```

```
bash-3.1$ echo "PIPESTATUS = ${PIPESTATUS[*]} \${?} = ${?}"
```

```
PIPESTATUS = 0 0  \${?} = 0
```

```
bash-3.1$ echo "PIPESTATUS = ${PIPESTATUS[*]} \${?} = ${?}"
```

```
PIPESTATUS = 0  \${?} = 0
```

# PIPESTATUS is transient

```
bash-3.1$ true | false | true
```

```
bash-3.1$ echo "PIPESTATUS = ${PIPESTATUS[*]} \ $? = \?"
```

```
PIPESTATUS = 0 1 0 \ ? = 1
```

```
bash-3.1$ true | false | true
```

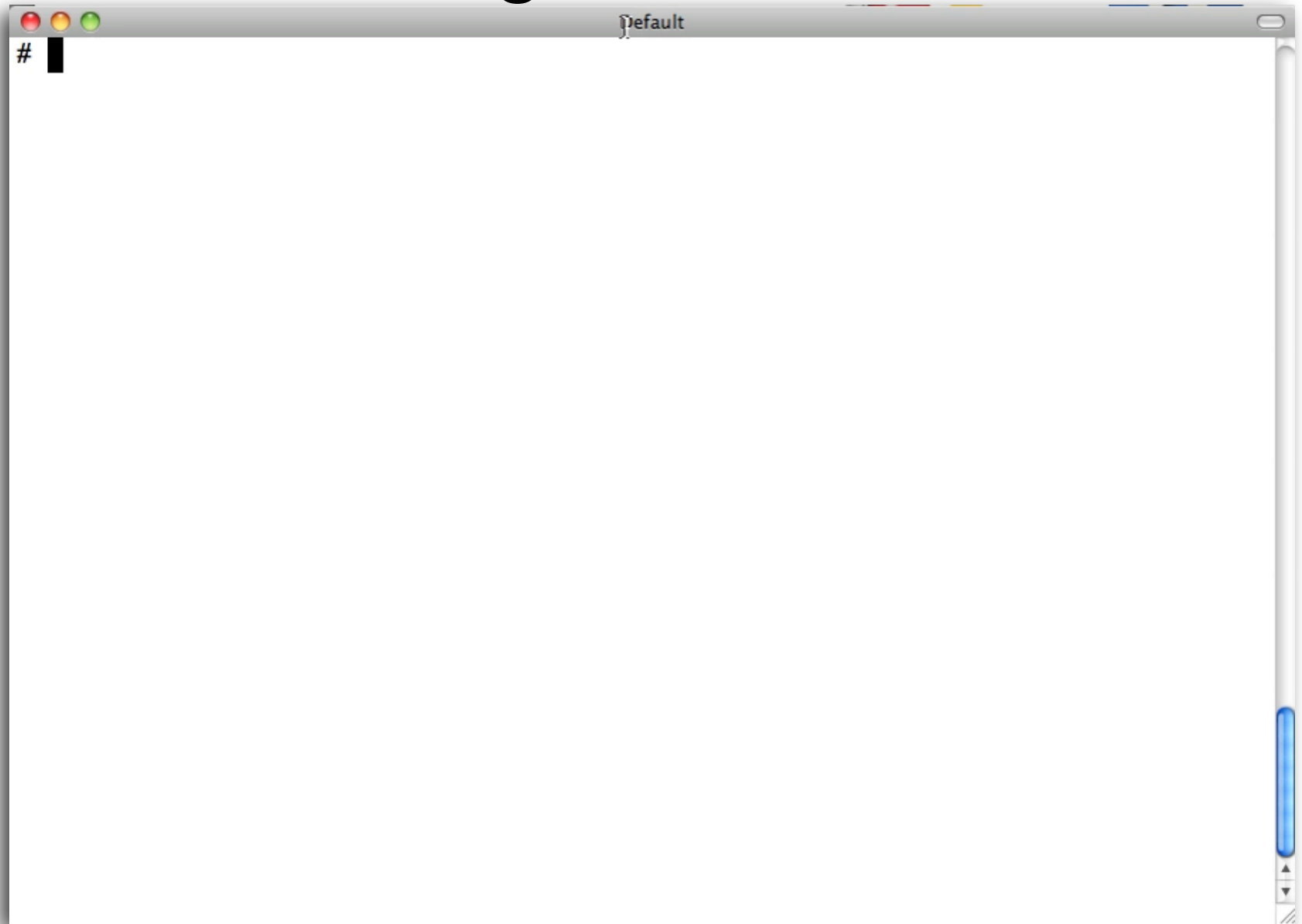
```
bash-3.1$ declare -a SAVEPS=( \? ${PIPESTATUS[@]})
```

```
bash-3.1$ echo "SAVEPS = ${SAVEPS[*]}"
```

```
SAVEPS = 1 0 1 0
```

# Variables

# Integer Demo



# What did we learn

- `stringent.sh`
  - Proven to be a good idea
- `declare -i variable`
  - non-integer values caught sooner
- `unset` variables used as an int are 0
  - unless caught with `set -o nounset`
- `$( ( ... ) )`
  - arithmetic syntax

# Arithmetic Syntax

- `intA=$(( ($intB + 5) * 2 ))`
  - Allowed anywhere a variable is allowed
- `let "intA = ($intB + 5) * 2"`
  - returns 0 or 1
- `(( intA = ($intB + 5) * 2 ))`
  - equivalent to let
- `intA=$((intB+5))*2`
  - no spaces allowed
  - Special characters must be escaped
  - intA must be declare -i
- `intA=$(( ($intB + 5) * 2 )`
  - deprecated

# Two More

- external command
  - `intA=$(echo “($intB + 5) * 2” | bc)`
  - Supports decimal math
  - Supports large integers
- eval
  - `Char=B`
  - `eval “intA=\$(( (\$int$Char + 5) * 2 ))”`

# Eval Usage

```
function DD
{
    local NAME=$1
    local VALUE=$2
    eval "DD_$NAME=\$VALUE"
}
```

```
DD BOB BUILDER
```

```
echo "var DD_BOB = " $DD_BOB
```

```
var DD_BOB = BUILDER
```

```
# bash dctest.bash
```

```
var DD_BOB = BUILDER
```

```
eval "DD_$NAME=\$VALUE"
```

```
DD_$NAME=\$VALUE
```

```
DD_BOB=$VALUE
```

```
DD_BOB=BUILDER
```



# Variable format

```
{MYVAR }
```

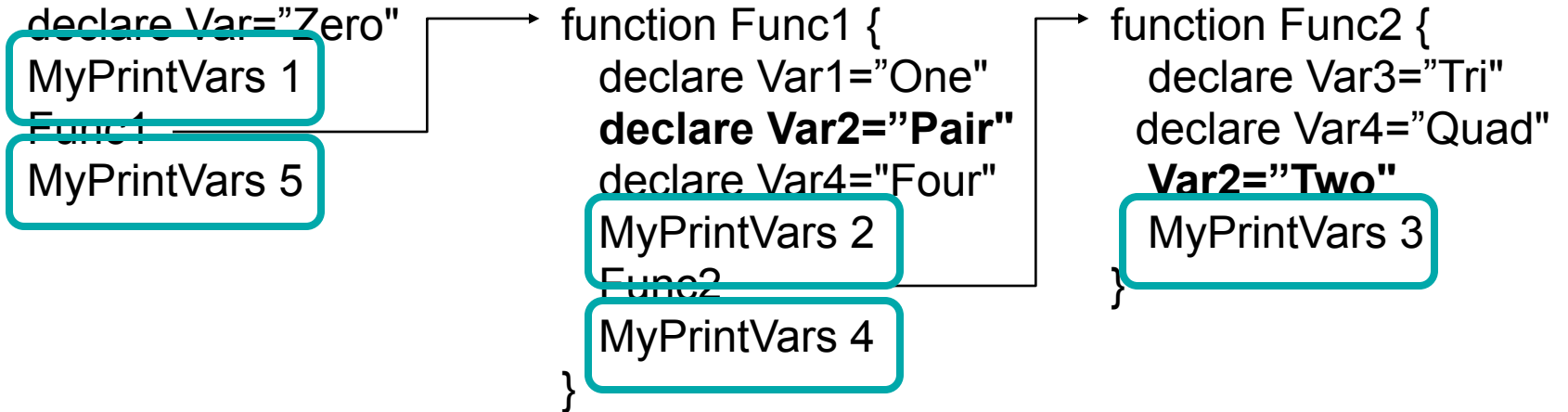
# Variable format

```
$ { MYVAR%*%n%t%t
```

# local variables

- weak
- good enough
- not just local, local and below
- two ways to declare:
  - declare
  - local
- \$1, \$2, ... are not scoped the same

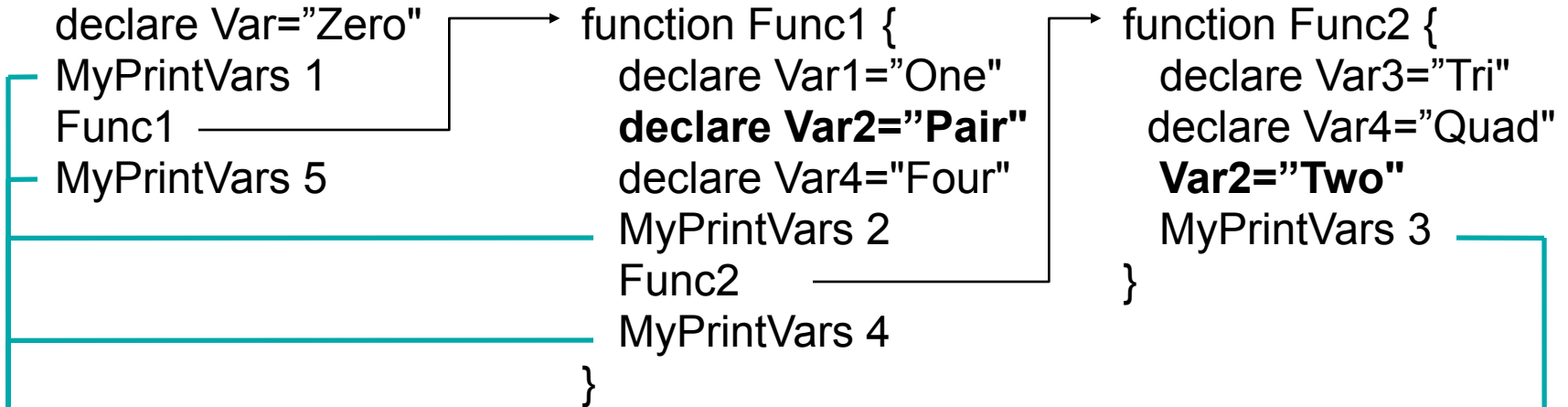
# Scoping



# Handling undefined variables

```
function MyPrintVars {  
    echo -n "$1 "  
    echo -n "Var1=${Var1:-notset}"  
    echo -n "Var2=${Var2:-notset}"  
    echo -n "Var3=${Var3:-notset}"  
    echo -n "Var4=${Var4:-notset}"  
    echo "Var5=${Var5:-notset}"  
}
```

# Scoping



- 1 Var=Zero Var1=notset **Var2=notset** Var3=notset Var4=notset
- 2 Var=Zero Var1=One **Var2=Pair** Var3=notset Var4=Four
- 3 Var=Zero Var1=One **Var2=Two** Var3=Tri Var4=Quad
- 4 Var=Zero Var1=One **Var2=Two** Var3=notset Var4=Four
- 5 Var=Zero Var1=notset **Var2=notset** Var3=notset Var4=notset

# readonly variables

- Two ways to declare
  - declare -r
  - readonly
- One way trip
- Used with -i to create readonly integers
- readonly can be used on system variables
  - e.g. keep users from changing their prompt
  - not documented!

# Syntax check in make

- `bash -n myscript.bash`
- `bin/myscript : src/myscript.bash`
  - `bash -n $< && cp $@ $<`



# conditionals

if *command*

if (( ))

if let

if [ ]

if test

if [[ ]]

# *if command*

```
set -x
exit 0
grep Jim /etc/passwd
declare -i Status=$?
set -x
exit 0
if (( $Status == 0 ))
then
    echo "Jim is a user"
fi
```

```
if grep Jim /etc/passwd
then
    echo "Jim is a user"
fi
```

# bang has side effects!

```
! grep Jim /etc/passwd  
declare -i Status=$?  
if (( $Status != 0 ))  
then  
    echo "Jim is a user"  
fi
```

# What did we learn?

- `set +o errexit` turns off `errexit`
  - `errexitoff` for `stringent.sh`
- Save  `$?`  to a permanent variable
- `!`  turns off `errexit` for a single command
- zero is true, non-zero is false
- `if (( ))` used for numeric tests

# gotcha

- `if [[ $Age > 20 ]]`
  - bad, 3 year old buys beer!
  - “>” is a string comparison operator
- `if [ $Age > 20 ]`
  - bad, everyone buys beer!
  - “>” is a redirection operator
- `if [[ $Age -gt 20 ]]`
  - Good, but fails if \$Age is not numeric
  - “[[]]” are for comparing text.
- `if (( $Age > 20 ))`
  - best, “(( ))” is for comparing numbers.
  - “\$” on Age is optional

# test and [

```
bash-3.1$ which test  
/bin/test
```

```
bash-3.1$ which [  
/bin/[[
```

```
bash-3.1$ ls -i /bin/[[ /bin/test
```

```
6196593 /bin/[[
```

```
6196593 /bin/test
```

So?

**if [[ ]]**



# [ versus [[

- `[[ $a == z* ]]`
  - True if \$a starts with an "z".
- `[[ $a == "z*" ]]`
  - True if \$a is exactly equal to "z\*".
- `[ $a == z* ]`
  - Error if \$a has a space.
  - Error if more than one filename starts with z.
  - True if a filename exists that starts with z and is exactly \$a.
  - True if no filenames exist that start with z and \$a equals z\*.
- `[ "$a" == "z*" ]`
  - True if \$a is exactly equal to z\*.

# the rules

- use [
  - when you “want” to use file globbing
  - Should be very rare
- use ((
  - when you want to do math/numeric
- use [[
  - for everything else

# regular expressions

- Introduced with version 3.0
- Implemented as part of [[ ]]
- Uses binary operator =~
- Supports extended regular expressions
- Supports parenthesized subexpressions

# regular expression

```
declare MyStr="the quick brown fox"
```

```
[[ $MyStr == "the*" ]] # false: must be exact
```

```
[[ $MyStr == the* ]] # true: pattern match
```

```
[[ $MyStr =~ "^the" ]] # true
```

```
[[ $MyStr =~ "brown" ]] # true
```

```
[[ $MyStr =~ "the *quick *brown" ]] # true
```

# subexpressions

```
declare MyStr="the quick brown fox"
```

```
if [[ $MyStr =~ "the ([a-z]*)([a-z]*)" ]]
```

```
then
```

```
    echo "${BASH_REMATCH[0]}" # the quick brown
```

```
    echo "${BASH_REMATCH[1]}" # quick
```

```
    echo "${BASH_REMATCH[2]}" # brown
```

```
fi
```

# bad expressions

```
declare MyStr="the quick brown fox"
```

```
if [[ $MyStr =~ "the [a-z) ([a-z*)" ]]
```

```
then
```

```
    echo "got a match"
```

```
elif (( $? == 2 ))
```

```
then
```

```
    : # no match, colon is no-op command
```

```
else
```

```
    traperr "Assertion Error: Regular expression error"
```

```
    exit 1
```

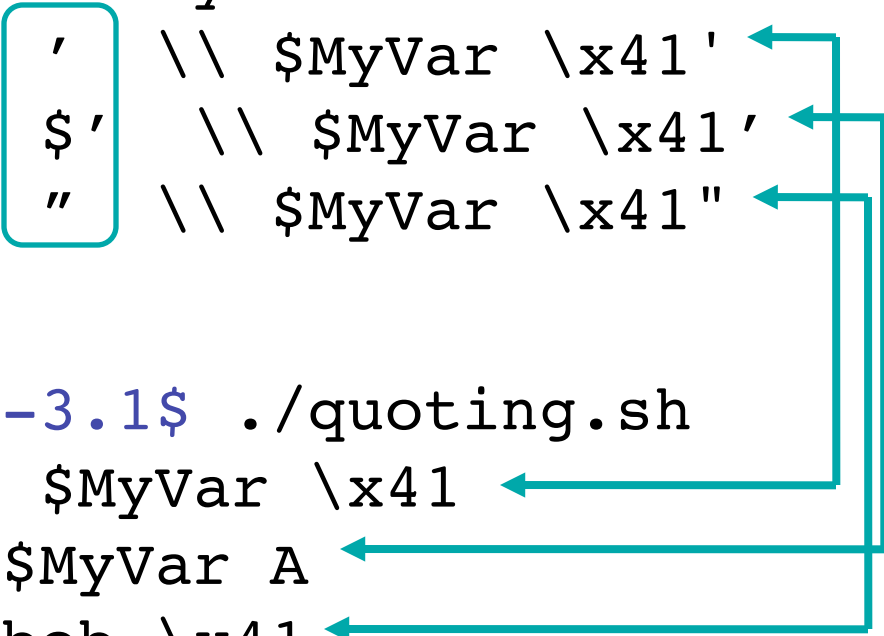
```
fi
```

# gotcha

- **cp \$srcfile \$dstfile**
  - broken if \$srcfile has a space
- **cp "\$srcfile" "\$dstfile"**
  - broken if srcfile begins with -
- **cp -- "\$srcfile" "\$dstfile"**
  - Will clobber dstfile
- **cp -n -- "\$srcfile" "\$dstfile"**
  - -n prevents clobbering destination

# quoting

```
declare MyVar="bob"  
echo '  \ \ $MyVar \x41 '  
echo $'  \ \ $MyVar \x41 '  
echo "  \ \ $MyVar \x41 "
```



```
bash-3.1$ ./quoting.sh  
  \ \ $MyVar \x41  
 \ $MyVar A  
 \ bob \x41
```



# quoting recommendation

- quote variables liberally
  - extra quotes likely to cause a consistent error
  - missing quotes are likely to cause inconsistent behavior
- Safe Exceptions
  - within if `[[ ]]`
  - Integer variables (define -i)
  - within if `(( ))`

# Handling undefined variables

```
function PrintVars {  
    echo -n "Var1=${Var1:-notset}"  
    echo -n "Var2=${Var2:-notset}"  
    echo -n "Var3=${Var3:-notset}"  
    echo -n "Var4=${Var4:-notset}"  
    echo -n "Var5=${Var5:-notset}"  
}
```

# unset

# variables

- `${parameter -word}`  
– returns word
- `${parameter +word}`  
– returns empty (returns word if set)
- `${parameter =word}`  
– sets parameter to word, returns word
- `${parameter ?message}`  
– echos message and exits

# unset variables

- `${parameter-word}`
- `${parameter+word}`
- `${parameter=word}`
- `${parameter?message}`

# default variables

```
function MyDate
{
    declare -i Year=${1:?"$0 Year is required"}
    declare -i Month=${2:-1}
    declare -i Day=${3:-1}

    if (( $Month > 12 )); then
        echo "Error Month > 12" >&2
        exit 1
    fi
    if (( $Day > 31 )); then
        echo "Error Day > 31" >&2
        exit 1
    fi

    echo "$Year-$Month-$Day"
}
```

# sub strings

```
declare MyStr="The quick brown fox"
```

```
echo "${MyStr:0:3}" # The
```

```
echo "${MyStr:4:5}" # quick
```

```
echo "${MyStr: -9:5}" # brown
```

```
echo "${MyStr: -3:3}" # fox
```

```
echo "${MyStr: -9}" # brown fox
```

# substr by pattern

- `${Var#pattern}`
- `${Var%pattern}`
- `${Var##pattern}`
- `${Var%%pattern}`

a jingle

We are #1 because we give 110%.

Also, note the position on the  
keyboard.



# substr by pattern

```
declare MyStr="/home/pottmi/my.sample.sh"
```

```
echo "${MyStr##*/}" # my.sample.sh
```

```
echo "${MyStr%.*}" # /home/pottmi/my.sample
```

```
echo "${MyStr%/*}" # /home/pottmi
```

```
echo "${MyStr#*/}" #home/pottmi/my.sample.sh
```

```
echo "${MyStr%%.*}" # /home/pottmi/my
```

# search and replace

- `${Var/pattern/replace}`

# substr by pattern

```
declare MyStr="the fox jumped the dog"
```

```
echo "${MyStr/the/a}"
```



```
# a fox jumped the dog
```

```
echo "${MyStr//the/a}"
```



```
# a fox jumped a dog
```

```
echo "${MyStr//the }"
```

```
# fox jumped dog
```

# xargs Ninja

```
grep -r Tapp
```

```
grep Tapp *
```

```
find . -type f |xargs grep Tapp
```

```
find . -type f -print0 |xargs -0 grep Tapp
```

```
find . -type f -print0 |xargs -0 grep Tapp /dev/null
```

```
cat listOfFiles.txt |tr '\n' '\0' |xargs -0 grep Tapp /dev/null
```

# Command Line

```
[# ✓ pottmi@Michaels-MacBook-Pro:~/tmp$ true
[# ✓ pottmi@Michaels-MacBook-Pro:~/tmp$ false
[# ✗ pottmi@Michaels-MacBook-Pro:~/tmp$ echo $?
1
[# ✓ pottmi@Michaels-MacBook-Pro:~/tmp$ true
[# ✓ pottmi@Michaels-MacBook-Pro:~/tmp$ echo $?
0
# ✓ pottmi@Michaels-MacBook-Pro:~/tmp$ █
```

```
PS1='# $(if [ $? -eq 0 ]; then printf
"\033[01;32m" "\xE2\x9C\x93"; else printf
"\033[01;31m" "\xE2\x9C\x95"; fi) \[\e[00;32m\]
\u@\h\[\e[01;37m\]:\[\e[01;33m\]\w\[\e[01;37m\]$\
[\e[00;37m\] '
```

- # keep errant paste from running commands
- Indicate previous command status

# unintended subshells

```
declare -i Count=0
declare Lines

cat /etc/passwd | while read Lines
do
    echo -n "."
    ((Count++))
done

echo " final count=$Count"
```

..... final count=0

# unintended subshells

```
declare -i Count=0
declare Lines

while read Lines
do
    echo -n "."
    ((Count++))
done </etc/passwd

echo " final count=$Count"
```

..... final count=38

# unintended subshells

```
declare -i Count=0
declare Lines

while read Lines
do
    echo -n "."
    ((Count++))
done <<(cat /etc/passwd)

echo " final count=$Count"
```

..... final count=38



# unintended subshells

```
declare -i Count=0
declare Lines

while read Lines
do
    echo -n "."
    ((Count++))
done < <(grep "false$" /etc/passwd)

echo " final count=$Count"
```

..... final count=20

# Running vi in a loop

```
while read FileName 0<&3
do
    if ! grep stringent $FileName
    then
        vi $FileName
    fi
done 3< <(ls *.sh)
```

# Learn more

- man bash
- O'Reilly - 'Learning the Bash shell'
- <http://bashdb.sourceforge.net/bashref.html>
- <http://www.faqs.org/docs/abs/HTML/>
- Ask me to help!

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stringent.sh available for download from  
<https://github.com/pottmi/stringent.sh>